STATS PERFORM

MLB DATA DICTIONARIES
MLB PITCHING PROBABLES

4-JAN-22
1.0.0

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GENERAL INFORMATION

REVISION HISTORY

REVISION	INFORMATION	AUTHOR	REFERENCE DATE
1.0.0	Parameter updates	Bhargavi	4-Jan-22

TOP NODE	SUB NODE	SUB NODE 2	SUB NODE 3	SUB NODE 4	SUB NODE 5	DATA TYPE	EXAMPLE	DESCRIPTION
sport	sportId					integer	2	
	name					string	Baseball	
	league	leagueId				integer	7	
		name				string	Major League Baseball	
		abbreviation				string	MLB	
		displayName				string	Major League Baseball	
		season	season			integer	2020	
			name			string	2020 MLB Season	
			isActive			boolean	false	
			eventType[]	eventTypeId		Integer	1	0 - Spring Training 1 - Regular Season 2 – Postseason 3 - All-Star Game
				name		string	Regular Season	
events[]	eventId					integer	2246212	gamecode (global-id)
	seriesId					integer	52	Unique within current season only; A series is defined as any number of consecutive regular season games played within one season between two teams, uninterrupted by games against another opponent, and either (a) the same home/away designation, regardless of venue, or (b) in the same venue, Regardless of home/away designation.
	eventRound	eventRoundId				integer	4	1- Wild Card 2- Divisional Playoffs 3- League Championship 4- World Series
		name				string	World Series	does not appear if null or not applicable
		gamesInSeries				integer	7	Number of games in a post season series does not appear if null or not applicable
	startDate[]	year				integer	2020	
		month				integer	8	
		date				integer	8	
		hour				integer	18	
		minute				integer	10	
		full				date	2020-08-08T18:10:00	
		dateType				string	Local	Local/UTC
	endDate[]	year				integer	2020	
		month				integer	8	
		date				integer	9	
		hour				integer	0	
		minute				integer	4	
		full				date	2020-08-09T00:04:29	
		dateType				string	Local	Local/UTC
	isTba					boolean	false	
	isDataConfirmed	score				boolean	true	
	eventStatus	eventStatusId				integer	4	
		name				string	Final	
		balls				integer	2	null if game is Final
		strikes				integer	1	null if game is Final
		outs				integer	2	null if game is Final
		inning				integer	9	
		inningDivision				string	Bottom	
		isActive				boolean	false	false before/after games (and during delays); false between half-innings; otherwise true. Example: after the conclusion of the top of the 1st, isActive will move to false and inning/inningDivision will move to the bottom of the 1st
		currentBatter	playerId			integer	626262	null if game is Final
			firstName			string	Ichiro	
			lastName			string	Suzuki	
			uniform			integer	14	
			displayName			string	Ichiro	only appears when displayName should be used as a primary means of displaying a name
			batSide	handId		integer	1	
				name		string	Left	
		runnersOnBase[]	baseNumber			integer	2	not present if game is Final
			player	playerId		integer	626262	
				firstName		string	Ichiro	
				lastName		string	Suzuki	
				uniform		integer	14	
				displayName		string	Ichiro	only appears when displayName should be used as a primary means of displaying a name
	isDoubleheader					boolean	false	

TOP NODE	SUB NODE	SUB NODE 2	SUB NODE 3	SUB NODE 4	SUB NODE 5	DATA TYPE	EXAMPLE	DESCRIPTION
	doubleheaderInfo	gameNumber				integer	1	only appears when game is part of a Double header.
		partnerEventId				integer	1469292	gamecode (global-id) of the other game
	venue	venueId				integer	410	see venues decode endpoint
		name				string	Dodger Stadium	
		city				String	Los Angeles	
		attendanceInfo	reasonId			integer	1	0 = Full Audience 1 = No Audience 2 = Limited Audience
			reasonDesc			string	No Audience	Full Audience/No Audience/Limited Audience
		state	stateId			integer	5	see states decode endpoint
			name			string	California	
			abbreviation			string	CA	
		country	countryId			integer	1	see countries decode endpoint
			name			string	United States	
			abbreviation			string	USA	
		zipCode				string	90012	
	tvStations[]	tvStationId				integer	879	see tvStations decode endpoint
		name				string	Time Warner Cable SportsNet LA	
		callLetters				string	SNLA	
		networkType	networkTypeId			integer	2	1 = National; 2 = Regional
			name			string	Regional	National/Regional
		country	countryId			integer	1	see countries decode endpoint
			name			string	United States	
			abbreviation			string	USA	
	teams[]	teamId				integer	243	
		location				string	Los Angeles	
		nickname				string	Dodgers	
		abbreviation				string	LAD	
		teamLocationType	teamLocationTypeId			integer	1	1 = home; 2 = away
			name			string	home	home/away
		conference	conferenceId			integer	6	see conferences decode endpoint
			name			string	National League	
			abbreviation			string	NL	
		record	wins			integer	10	as of this date including this game, only when applicable, usually not postseason
			losses			integer	5	as of this date including this game, only when applicable, usually not postseason
			percentage			string	.667	will not appear if null (0-0 record results in null percentage)
		isWinner				boolean	false	only available post-game
		isSplitSquad				boolean	false	
		pitcher	type	typeId		Integer	1	
				name		String	starter	
			player	playerId		Integer	326468	
				firstName		String	Clayton	
				lastName		String	Kershaw	
				uniform		Integer	22	
			wins			integer	1	
			Losses			integer	1	
			earnedRunAverage			Integer	3.60	
		series	isSeriesWinner			boolean	false	post season only
			losses			integer	1	post season only
			wins			integer	2	post season only
		linescoreTotals	runs			integer	4	
			hits			integer	2	
			errors			integer	0	
		liveState	currentPitcher	playerId		integer	200888	Will be null if game is Final
				firstName		string	James	will not appear if game is Final
				lastName		string	Shields	will not appear if game is Final
				displayName		string	null	only appears when displayName should be used as a primary means of displaying a name. See name display decode endpoint. Will not appear if game if Final.
				uniform		string	33	may not be available for historical seasons
				throwingHand	handId	integer	1	will not appear if game is Final
					name	string	Right	will not appear if game is Final
			isDueUp			boolean	true	will not appear if game is Final

TOP NODE	SUB NODE	SUB NODE 2	SUB NODE 3	SUB NODE 4	SUB NODE 5	DATA TYPE	EXAMPLE	DESCRIPTION
			nextUpBatters[]	playerId		integer	200466	will not appear if game is Final
				firstName		string	Buster	will not appear if game is Final
				lastName		string	Posey	will not appear if game is Final
				displayName		string	null	only appears when displayName should be used as a primary means of displaying a name. See name display decode endpoint. Will not appear if game if Final.
				uniform		string	28	may not be available for historical seasons
				batSide	handId	integer	2	will not appear if game is Final
					name	string	Right	will not appear if game is Final
	seriesGameNumber					integer	7	post season only; 1/2/3/4/5/6/7
	isIfNecessary					boolean	false	true indicates game may not be played, post season only
	makeupDate[]	year				integer	2013	only when makeup game scheduled
		month				integer	8	
		date				integer	11	
		hour				integer	13	
	suspendedResumeDate[]	year				integer	2013	only when suspended
		month				integer	8	
		date				integer	11	
		hour				integer	13	
		minute				integer	15	
		full				date	2013-08-11T13:15:00	
		dateType				string	Local	Local/UTC/Eastern
	eventConference	conferenceId				integer	6	null if isInterleague is true
		name				string	National League	null if isInterleague is true
		abbreviation				string	NL	null if isInterleague is true
		isInterleague				boolean	false	true if game involves teams from different conferences
	coverageLevel	coverageLevelId				integer	2	see coverageLevels decode endpoint
		details				string	STATS Feed	
		name				string	Level 2	

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